

**RTCA Special Committee 186, Working Group 5**

**ADS-B UAT MOPS**

**Meeting #9**

**Draft 1 of UAT MOPS Appendix J:  
Reference Upper-layer Protocol for UAT Serial Interface**

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| <b>SUMMARY</b>   |
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| The purpose of this appendix is to define a reference implementation of those layers above the physical layer for byte-wise transmission of messages that may be received by a UAT, as well as ownship message transmissions. This Working Paper is intended to satisfy UAT MOPS action item 8-12. |

## UAT MOPS Appendix J

### Reference Upper-layer Protocol of UAT Serial Interface

#### **1.0 Background**

The purpose of this appendix is not to design or specify a physical layer interface between the receiver function of a UAT and an external application. Instead, the purpose of this appendix is to define a reference implementation of those layers above the physical layer for byte-wise transmission of messages that may be received by a UAT, as well as ownship message transmissions.

#### **2.0 Serial Data Format Description**

**Table J-1. Data Packet Format**

| # Bytes  | Content  |
|----------|--|
| 1        | ASCII STX (start of text) byte (02 <sub>16</sub> ).                  |
| 2        | Length of data transmission (bytes, excluding STX, length, and ETX). |
| 1        | Packet type (types defined in Table J-2 below)                       |
| Variable | Message payload (see Table J-2 below)                                |
| 3        | Time of applicability (seconds since UTC midnight)                   |
| 4        | Time of message reception (hundreds of nanoseconds after UTC tick)   |
| TBD      | Other reception info (TBD)   |
| 1        | Checksum (exclusive-OR sum of all bytes between STX and ETX is zero) |
| 1        | ASCII ETX (end of text) byte (03 <sub>16</sub> ).                    |

Notes:

1. Fields are listed in order of transmission.
2. Multi-byte fields are transmitted MS byte first.
3. In cases where the STX or ETX byte appears in the data stream, that byte should be preceded by a DLE (data link escape) byte (10<sub>16</sub>). The DLE byte can appear in the data by sending two consecutive DLE bytes.

**Table J-2. Packet Types**

| Packet Type # | Packet Type                 | Content  |
|---------------|-----------------------------|--|
| 0             | Ground Uplink               | 8 to 432 bytes (depending on Application Data payload). Data defined in Table [2.2.3.2.3].             |
| 1             | ADS-B Air-to-Air (received) | 18 or 34 bytes. Data defined in Tables [2.2.4.1-A/B] (short message) and [2.2.4.2-A/B] (long message). |
| 2             | ADS-B Air-to-Air (ownship)  | 18 or 34 bytes. Data defined in Table [2.2.4.1-A/B] (short message) and [2.2.4.2-A/B] (long message).  |
| TBD...        |                             |  |